





# Stag Hunt

Story: Villagers go on a hunt. If they cooperate and hunt the stag (deer) the potential reward is greater than if they hunt on their own and only capture a rabbit. They need to be patient and work together for the stag or they can go out on their own and kill the rabbit which would be easier but would also jeopardize the chances for the other hunters.

		Player 2	
		COOPERATE	DEFECT
Player 1	COOPERATE		
	DEFECT		

- 1. Should a hunter's priority be to himself and his family or to the village? Explain**
- 2. What does this story tell us about social cooperation?**
- 3. Does the village have the right to tell a specific hunter that they cannot hunt for rabbit if they feel that it will prevent the village from eating a Stag? Why or why not explain your reasoning.**
- 4. Would hunters' desire to protect their individual reputations be a strong enough motivator to hunt the Stag?**
- 5. If you knew for a fact the other hunter would hunt the deer what should you do? If you knew they would hunt the rabbit what should you do? Why?**
- 6. Relate the list of coordinating methods to this story. Which would be most effective? Why?**
- 7. If the hunter's entered into a contract would that make the situation more predictable? Why?**
- 8. Explain how the following situations would impact the story:**
  - a. This is a community of hunters that regularly hunt with each other and there will be future hunts.**
  - b. This is the last hunt and the hunters will never see each other again.**
- 9. What is this model trying to show?**